

Petal Ladenson | Full Stack Software Developer

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SUMMARY

I am a meticulous Software Engineer with a passion for coding. I will tenaciously execute and debug code to solve problems. With a focus on usability and accessibility I streamline customer experience to enhance outcomes. I want to bring my technical and customer service skills to help make systems easier to use, more intuitive, and more accessible for end users. I am proficient in both the front-end and the back-end and most of my work integrates both.

TECHNICAL SKILLS

LANGUAGES: HTML (HTML5) | JavaScript (ES6) | CSS (CSS3) | SQL (PostgreSQL) | NoSQL (MongoDB) | Git | Github | Python | Node / NPM | C# | Java

LIBRARIES AND FRAMEWORKS: JQuery | Express | EJS | Angular | Angular Material | .NET | ASP.NET | Typescript | Svelte | React | Spring Boot | Bootstrap | Materialize

CONCEPTS: REST APIs | Agile Methodologies (CRUD) | Relational Databases | OOP | Adobe Suite (Photoshop, Illustrator)

RELEVANT EXPERIENCE

Software Engineering Fellow Remote
General Assembly 2023-2024

- Successfully completed 400+ hours of expert led instruction in Full stack development (focus on MERN), and hands on learning of JavaScript and Python fundamentals and the industry's best practices

PluralKit | Discord Bot 2021-Present
Contributor and Support Staff | [Official Website](#) | [Github](#) | [API Integration](#) | [API Integration GitHub](#)

- Contributed to the C# backend and the ASP.NET API, including making and running database migrations in PostgreSQL and extensively testing and debugging my code and general bugs
- Personally developed custom frontend tools using Angular and React that hooked into the API
- Recorded user suggestions and requests on Notion, as well as contributing to tech support on user issues

Character the Creating | Solo Project | [Live](#) | [Frontend GitHub](#) | [Backend GitHub](#) 2024

- Guided character creator for the TTRPG system Dungeons the Dragoning
- Responsive static frontend made in Svelte
- REST API backend made in Spring Boot

Battleship | Solo Project | [Live](#) | [GitHub](#) 2023

- Single Player browser-based Battleship clone
- Responsive static site made using HTML5, CSS3, and JavaScript ES6

Character Manager | Solo Project | [Live](#) | [GitHub](#) 2023

- Website for storing and editing character concepts
- Dynamic site using MongoDB for the database, Express for the back-end, and JavaScript for the front-end

devPort | Team Project | [Live](#) | [GitHub](#) 2023

- Social Media site for sharing portfolio projects and contacting other developers
- Dynamic site using MongoDB for the database, Express for the back-end, and React for the front-end

WORK AND VOLUNTEER EXPERIENCE

Team Member

Lakewood, CO

JoAnn Fabrics and Crafts

2022-2024

- *Manages front of store procedures and customer experience flow, delegating as needed*
- *Provides exceptional customer service and communication skills to numerous interactions with customers*
- *Utilizes effective time management and prioritization of tasks, switching between high-priority time-sensitive tasks and low-priority long-term tasks as new tasks come in*

Treasurer

Golden, CO

Mines of Moria Belegarth Chapter

2021-2023

- *Analyzed and itemized supplies to maintain club workflow*
- *Submitted financial forms and requests to a federal institution, and handled purchases using those funds*

EDUCATION

General Assembly

Remote

Software Engineering Immersive

August 2023 - March 2024

- *Full-stack software engineering immersive student in an intensive, 24-week, 450+ hour program focused on product development fundamentals, object-oriented programming, MVC frameworks, data modeling, and team collaboration strategies. Developed a portfolio of individual and group projects.*

Colorado School of Mines

Golden, CO

Computer Science

2020-2023

- *Excelled in courses such as Software Development (focus on Java and Agile) and Intro to Linux (focus on bash scripting)*